

Received: 20 Jul 2014 | Revised Submission: 30 Jul 2014 | Accepted: 20 Aug 2014 | Available Online: 15 Sept 2014

Establishing Context Awareness for a Mathematical Expression Recognizer

Ashok Koujalagi*, K. Pradeep** and D. Mahesh*** and S. Naveen****

ABSTRACT

Understanding how students construct abstract mathematical knowledge is a central aim of research in mathematics education. Abstraction in Context (AiC) is a theoretical-methodological framework for studying students' processes of constructing abstract mathematical knowledge as they occur in a mathematical, social, curricular and learning-environment context. AiC builds on ideas by Freudenthal, Davydov and others. According to AiC, processes of abstraction have three stages: need, emergence and consolidation. The emergence of new (to the student) constructs is treated by means of a model of three observable epistemic actions: Recognizing, Building-with and Constructing – the RBC-model. In this paper, I give an introduction to AiC, and an overview of pertinent research studies.

Keywords: Abstraction; Knowledge Construction; Context.

1.0 Introduction

Recording mathematical knowledge electronically is not trivial because inputting mathematical expressions into a computer is cumbersome. Since mathematical expressions involve a large set of symbols and two-dimensional information, a normal keyboard cannot support inputting mathematics naturally. MathML [1], OpenMath [2], TeX and Computer Algebra System syntax are some existing methods to input mathematical expressions (Figure 1.1). These encodings of mathematical expressions may be verbose and involve a considerable amount of practice for one to use proficiently.

Pen-based devices, such as Tablet PCs, are ideal input devices for mathematicians to interact with mathematical knowledge because writing is a natural way for human to input mathematics. Unfortunately, existing handwriting recognizers of these devices cannot handle mathematical expressions (Figure 1.2).

To facilitate the exchange of mathematical expression electronically, the ideal handwriting recognizers would analyze and store the expressions automatically upon capturing the digital ink from the devices.

There exist difficulties in recognizing mathematical handwritten expressions. First. mathematics expressions involve a large set of symbols. Non-Latin characters, such as Greek letters, are used in many fields in mathematics. Numerous operators represent different mathematical ideas. Different fonts of the same letter may have different mean-ings and usages. Second, a mathematical expression's structure is two-dimensional and a symbol's relative placement is crucial to the entire expressions' semantics. Associat-ing symbols appropriately are important to have the intended meaning of the expressions to be intrepeted. Penbased entry of mathematical expressions uses a combination of elements from writing and drawing. Lastly, handwriting is ambiguious. Without any contextual information, the identity of symbols and their relative symbol placement may not be determined (Figure 1.3).

In natural language handwriting recognition, a dictionary in and contextual information are needed to eliminate inadmissible results because handwriting is ambiguious. In other words, the recognizer needs certain hints to determine the result of recognition. For ex-

<math xmlns=

"http://www.w3.org/1998/Math/MathML">

^{*}Corresponding Author: Department of Computer Science & Application, University Of Bangalore, Karnataka, India (E-mail: ashok.koujalagi@yahoo.com)

^{**}Department of Computer Science & Application, University Of Bangalore, Karnataka, India

^{***}Department of Computer Science & Application, University Of Bangalore, Karnataka, India

^{****}Department of Computer Science & Application, University Of Bangalore, Karnataka, India

<apply> <int/> <bvar> <ci>x</ci> </bvar> <ci>x</ci> </apply> </math>

(a) Content MathML

```
<math xmlns=

"http://www.w3.org/1998/Math/MathML">

<mrow>

<mo>&Integral;</mo>

<mo>&Integral;</mo>

<mrow>

<mrow>

<mo>&DifferentialD;</mo>

</mrow>

</mrow>

</mrow>

</mrow>
```

(b) Presentation MathML

<OMOBJ

xmlns="http://www.openmath.org/OpenMath" version="2.0" cdbase="http://www.openmath.org/cd"><OMA> <OMS cd="calculus1" name="int"/><OMBIND> <OMBVAR> <OMV name="x"/><OMBVA R> <OMV name="x"/></OMBIN D> </OMA> </OMOBJ>

(c) OpenMath

 $\lambda int \leq x{dx}$

(d) TeX

int(x,x);

(e) Maple (Computer Algebra System)

Fig: 1. ^Rxdxin Five Different Formats



Fig: 2. Handwriting Recognizer in Tablet PC Cannot Recognize Mathematics

ample, if the recognizer expects the users to enter an email address, it would try to locate some writing that is close to "@" and bias the result of this writing to that character. In the study of mathematical handwriting recognition, no dictionary exists to capture contextual information of different areas of mathematics.

1.2 Scope of the project

There are several sub-problems in Mathematical Handwriting Recognition defined so far: character recognition, symbol association, digital architecture integration and contex-tual ink information collection. Character recognition concerns with appropriate and effective methodology to determine probable results among the large set of character in mathe-matics.

Symbol association concerns with meaningful groupings of different characters and symbols in a mathematical expression. Ink architecture integration concerns with having the handwriting stored electronically in the same form across different handwriting devices [9] [14]. Contextual information collection conerns with examining characteristics of mathematical expressions used by actual mathematicians.

This project will be focusing on collecting, organizing and analyzing contextual information of mathematics to aid expression recognition. Different areas of ad-vanced mathematics are examined. This part serves as the dictionary for mathematics and it does not work in isolation among the other sub-problems: By knowing patterns of symbol usages, inadmissible recognition results in character recognition and symbol association can be eliminated from the list of probable results.

In other words, contextual information can restrict the results of character recognition and symbol association.

1.3 Previous and related works

There are some attempts in putting printed or handwritten mathematical expressions into electronic form.

None of these attempts emphasizes on handling a large set of mathemati-cal expression. In other words, each of these attempts restricts the types of mathematical expressions to be handled for its own purpose. Berman and Fateman [5] focus on en-coding integral tables. Lavirotte [11] presents how graph grammar can help associating characters and symbols in formulae.

Wan [13] develops an experimental mathematical handwriting recognizer for Pocket PC that is for a small set of mathematical expressions.

Searching, retriving and organizing contextual information of mathematics is a new field of study. Cairns [7] describe how Latent Semantic Indexing can help to index and retrieve information from a library of formal mathematics. This approach emphasizes on definining expressions' semantics based on repeated occurences of sub-expressions and does not need any external ontologies to be defined.

2.0 Methodology

2.1 Data collection

TeX source and PDF files of 19389 articles on mathematics from the ArXiv e-Print archive [3] dated from January 2000 to July 2004 have been collected. ArXiv is a scientific articles archive service owned, operated and funded by Cornell University. University academic standard is maintained throughout the contents of archive. In this way, the sample math-ematical expressions used by actual mathematicians from various fields are collected.

Most of the articles collected are assigned, by the authors, one or more category in Mathematical Subject Classification (2000) [4] established by American Mathematical Society. Three levels of classification are available. For this project, only the top level classification is used. Each of the 63 categories in the top level classification corresponds to a discipline of mathematics (see Appendix A). For example, category 05 corresponds to combinatorics.

2.2 Getting the Logical Structure of expressions

For this experiment, it is important to extract the logical structure of mathematical expres-sions before analyzing them. TeX has been the standard for typesetting mathematical expressions, but it shows none or little logical structure. Presentation MathML exhibits richer tree-like logical structure than TeX (see Figure 2.1), but this standard is relatively new. To collect the logical structure of mathematical expressions, it is necessary to trans-late the expressions from TeX to Presentation MathML. The TeX to MathML converter developed by ORCCA is used.

<math xmlns= "http://www.w3.org/1998/Math/MathML"><mrow> <mo>∫</mo> <msup> <mi>x</mi> <mn>22</mn> \${\int x}^{{2}{2} dx}\$ </msup>
<mo>⁢</mo>
<mo>ⅆ</mo>
<mi>x</mi>
</mrow>
</mrow>
</math>
Fig: 4. Presentation MathML exhibits

logical structure of expressions. The digits in number 22 should be grouped together and identify themselves as a single number. In Mathml, <mi>s

indicates operators and <mn>s indicate numbers. There is no equivalent mechanism in TeX.<mrow>s

indicate groupings of symbols.

2.3 Identifying characteristics of categories

After converting mathematical expressions from TeX to Presentation MathML, statistics on frequency of particular symbols and sub-expressions in each category are gathered. These statistics can possibly help distinguishing the characteristics of mathematics from one field to another one.

2.3.1 Letters, greek alphabets and operators

Certain letters, Greek alphabets and operators are used to represent mathematical concept. Choice of these symbols is based on convention. For example, m usually represents a variable for an integer and e usually represents the Euler constant. Different fonts of the same letter are relevent on representing different mathematical concepts. π is the special constant for 3.1415... and is the projection operator. i can be the special constant –1 for complex number or i, Q

In MathML, single-letter identifiers are enclosed by <mi>s and the operators are en-closed by <mo>s. MathML supports numerous fonts that are relevent: normal, bold, italic, bold-italic, doublestruck, bold-fraktur, script, bold-script, fraktur, sansserif, bold-sans-serif, sans-serif-italic, sans-serif-bolditalic and monospace.

After obtaining these statistics, a measure (as in Measure Theory) can be built based on the histogram on frequency of symbols in a certain category. A measure serves as a fingerprint describing the characteristics of symbol usage in a sub-field of mathematics.

2.3.2 Common expressions

There may be a set of commonly used expressions in a particular category. For each category, we keep track of the most common of certain size. In this experiment, we limit the size of the expressions in MathML to a certain threshold. Note that MathML markup of mathematical expression exhibits a tree-like structure (Figure 2.1). Letters, Greek letters and operators in the previous experiment are also considered in this experiment.

2.3 3 Patterns of expressions

To extend the notion of keeping track of common expressions in a particular category, we would like to keep track of the most common patterns of expressions.

In this way, common \sqrt{p} usage of certain symbols can be generalized. For example, a^2+b^2 and x^2+y^2 are considered to be two distinct expressions in the previous experiment. In this experiment, these two expressions are considered to have the same pattern of A2+B2. The formu-lation of a precise notion of pattern will be a part of the thesis.

3.0 Conclusion

Interacting with mathematical knowledge has been challenging because inputting and editing mathematical expressions is cumbersome. Handwriting is a natural way to inter-act with twodimensional information such as mathematics. Although more pen-based devices become available, these devices cannot be used to enter mathematics.

There were numerous attempts in building a handwriting recognizer for mathematics. These attempts had limited success because the set of mathematics considered was restricted. To build an improved handwriting recognizer for mathematics, it is necessary for the recognizer to know mathematics. In this way, the accuracy of recognition for large set of mathematics can be improved since inadmissible results are eliminated when the handwriting is analyzed.

The goal of this study is to extend the set of mathematics that the handwriting rec-ognizer to be handled. We are trying to build a database describing the characteristics of mathematical expressions from various fields in advanced mathematics. In this study, articles written by actual mathematicians are collected. These articles are sorted to the different sub-fields of mathematics. Expressions from these articles are analyzed. The characteristics of a certain field of mathematics are defined upon the frequency of letters or sub-expressions appearing in the articles.

References

- [1] David Carlisle, Patrick Ion, Robert Miner, NicoPoppelier, Editors. MathematicalMarkup Language (MathML) 2.0 (Second Edition). W3C Recommendation.http://www.w3.org/TR/2003 /REC-MathML2-20031021/. 2003.
- [2] OpenMath Society.http://www.openmath.org

- [3] ArXiv e-Print Archive.http://xxx.lanl.gov (Mirror sites: http://www.arxiv.org, http://aps.arxiv.org)
- [4] Mathematical Subject Classification (2000), American Mathematical Society.http://www.ams.org/msc
- [5] Benjamin P. Berman, Richard J. Fateman. Optical Character Recognition for TypesetMathematics. International Symposium on Symbolic and Algebraic Computation 1994 (ISSAC'94). 1994.
- [6] Dorothea Blostein, Ann Grbavec. Recognition of Mathematical Notaion. Handbook on Optical Character Recognition and Document Image Analysis. P.S.P. Wang and H. Bunke, Editors. World Scientific Publishing Company, 1996.
- [7] Paul Cairns. Informalising Formal Mathematics: Searching the Mizar Library with La-tent Semantics. Thrid International Conferences, Mathematical Knowledge Manage-ment 2004. Bialowieza, Poland. September 2004.
- [8] Yvonne Choquet-Bruhat, Cecile´ de Witt-Morette, Margaret Dillard-Bleick. Analysis,Manifolds and Physics. North-Holland Publishing Company. 1977.
- [9] Kevin Durdle, Supporting Mathematical Handwriting Recognition through an ExtendedDigital Ink Framework. MSc. Thesis (Submitted). University of Western Ontario. De-cember 2004.
- [10] Paul R. Halmos. Measure Theory. Springer-Verlag New York Inc. 1974.
- [11] Stephane Lavirotte. Reconnaissance structurelle de formulas mathematiques typographieees etmanuscrites. PhD. Thesis. University' de Nice - Sophia Antipolis. EcoleDoctorale des Sciences et Technologies de l'Information et de la Communi-cation. Institut National de Recherche en Informatiqueet Automatique (INRIA) 2000
- [12] J. C. Taylor. An Introduction to Measure and Probability. Springer-Verlag New York Inc. 1997.
- [13] Bo Wan. An Interactive Mathematical Handwriting Recognizer for the Pocket PC. MSc. Thesis. University of Western Ontario. December 2001.

- 14 International Journal of Advance Research and Innovation, Vol 2(3), July-Sept 2014
 - [14] Xiaojie Wu. Achieving Interoperability of Pen Computing with Heterogeneous De- vices and

Digital Ink Formats. MSc. Thesis (Submitted). Unversity of Western Ontario.December 2004